Interface for Ringingroom_com for Towerbell simulators v 0.5.2.1.1 9.6.2020

Version 0.5.2. altered because of changes in Ringing room

Ringingroom.com provides a virtual belfry environment for ringers to ring together at a distance.

I have created an interface for ringingroom.com to work with towerbells and tower bell simulators which send their timings to Windows Desktop simulators like Abel via the control signals in the Serial port. It now also works with Bagley box serial connections I first want to make sure this works. I can't test it properly as I don't have a test tower bell to try it on. So I need your feedback.

(This is an "alpha" version, so may not work!)

I think it now *does* work.

If everyone has a tower bell simulator and uses this program, with a human ringer on each bell, it is now possible to ring towerbell performances which meet the Central Council framework criteria for peals on simulators.

Unzip the program and place it anywhere.

1) Open your browser and go to ringingroom.com and open a room.

 WARNING: This MUST be done first, because the program will not find the Ringing room

2) Open my program and follow the brief instructions.

3) The Options are now set to ring the right hand bell at the bottom of the ringingroom screen. (Ringing room lets you move all the bells around)

4) You can now ring your bells

Let me know if there are any problems.

R H Johnston 15.4.2020

Website through which I can be contacted

http://ringingtraining.pbworks.com/w/page/139497975/Interface%20for%20Ringingroom_com%20for%20Towerbell%20simulators